### 1. Introduction

Snaky (\$NAKY) is a meme-powered token slithering onto the Solana blockchain, combining community vibes, viral energy, and long-term utility. What starts as a meme quickly evolves into a game-ready ecosystem where users can play, earn, and own - powered by \$NAKY.

#### 2. Vision

Snaky aims to be more than just a fun token. We're building a 'Slither-to-Earn' game where players can earn \$NAKY while enjoying a dynamic gaming experience - all backed by a strong community and fair tokenomics.

#### 3. Token Details

Token Name: Snaky Symbol: \$NAKY

Blockchain: Solana (SOL)

Total Supply: 10,000,000,000 \$NAKY

Decimals: 9 (standard for SPL)

## 4. Buyback & Burn Mechanism

We plan to implement strategic buybacks using game and ecosystem revenue. Tokens bought back may be burned, reducing supply, or recycled into staking, rewards, or liquidity boosts. First burn event is scheduled post-launch. Ongoing burns may be based on milestones and community votes.

## 5. Game Utility

The Snaky game will reward players in \$NAKY for completing levels, quests, and PvP battles. NFTs will be used for in-game assets (skins, boosts, rare items). Token sinks and seasonal rewards will maintain token velocity.

## 6. Security

Contract deployed on Solana. Plans to undergo smart contract audit before launch. Transparent, open-source development wherever possible.

## 7. Community First

Snaky is community-driven. Decisions on burns, future features, and game expansion will be shaped by \$NAKY holders via polls and voting.

#### 8. Disclaimer

Snaky (\$NAKY) is a meme-based community token with gaming utility planned. This is not financial advice. Do your own research (DYOR). Always be aware of crypto risks.

# 9. Token Allocation

Category	% Allocation	Amount
Public Presale	15%	1,500,000,000
Liquidity	45%	4,500,000,000
Team & Dev Fund	5%	500,000,000
Game Rewards Pool	10%	1,000,000,000
Marketing & Airdrops	10%	1,000,000,000
Reserve / Treasury	10%	1,000,000,000
*Tokens for team, dev, and reserve will be vested or locked over time.		

Liquidity and presale allocations are unlocked at launch.\*